# Buggy Lab

Class 1.2

### Agenda

- ☐ Basic Terminology
- ☐ Buggy Experiment
- ☐ Graphing Data
- ☐ (Board Meeting?)

## Terminology

- **□** Vector
- **□** Scalar
- **□**Origin
- **□** Position
- **□** Distance
- □ Displacement

### Vectors and Scalars

#### **Scalars**

- quantities that only have a magnitude (just numbers).
  - $\square 5$
  - 3/4
  - □98.60 F
  - □ 5,320,131 meters
  - \$12.99

#### **Vectors**

- quantities that have both amagnitude and a direction.
  - □ 55 mph west





### Position, Distance, Displacement

Location at a specific time Position (x) - changes depending on time ☐ Think like yard lines on a football field ☐ How location changes over the course of a trip **Distance (d)** – how far you've gone, regardless of direction. Always positive. ☐ Cares about trip, think like the odometer on a car or fitbit # of steps □ SCALAR – doesn't have a direction, doesn't care about direction  $\square$  **Displacement** ( $\Delta x$ ) – overall change in position (xfinal - xinitial), including direction. ☐ Where you ended compared to where you start, regardless of trip ■ VECTOR – includes direction!

# Observations

### Experimental Design

Research Question:

- ☐ Independent Variable:
- ☐ Dependent Variable:
- **Controls**:
- **Experiment**: